

# Creativity and Innovation

These resources, and many more, are available for sale and hire from  
DEP, Laurel Cottage, c/o Manchester Metropolitan University, 799 Wilmslow Road, Manchester M20 2RR.  
Tel: 0161 921 8020 Fax: 0161 921 8010 www.dep.org.uk jane@dep.org.uk  
Phone or call in: Tuesday 12 - 5.30, Wednesday 12 - 5.30, Thursday 12 - 5.30

## The Sustainability Handbook. Practical Action, £11.95

This inspiring handbook looks at the social, economic and environmental choices that should be considered when designing a product, practical ideas for making your school more sustainable and activities for students. The activity section is jam-packed with engaging lesson ideas and has links to further information, a key to indicate which areas of D&T it is suitable for and which of the Sustainable Schools doorways it meets.

This is an essential pack to help D&T teachers understand sustainability issues, run exciting lessons and encourage students to develop innovative designs that help to make the world a better place.

## The Sustainability Handbook for Design and Technology Teachers

## Sticky Wisdom. Capstone Publishing, £14.95

New ideas, fresh solutions, and innovative approaches are talked about, but seldom practiced. This unique book breaks creativity into six practical behaviours and shows you how all of us - not just the wacky genius - is packed with creative potential. This book is filled with insights, stories, and cases which will help you find or recapture your creativity, with proven exercises that will help unlock the creative potential in anyone.



## Earthlight: New meditations for children. Newleaf, £9.99

An ideal resource for those who wish to nurture the innate creativity within each child. Simple visualisations for parents to help children release their creativity, be free from fears, enjoy adventures and develop inner peace and strength.

## Creativity in Secondary Education. Learning Matters, £15

This book examines what creativity is, how it evolves and can be nurtured in various teaching contexts, and how empowering and motivating it can be for both pupils and teachers.

## Imagine That... Network, £22.99

This is a handbook of creative learning activities for the classroom, providing nearly 100 practical and immediately useable classroom activities and games that can be used in isolation, or in combination, to help meet the requirements and standards of the National Curriculum. In short, *Imagine That...* empowers children to learn how to learn.

## Imagine That...



STEPHEN BOWKETT

A Handbook of Creative Learning Activities for the Classroom

## General reading

### Banners and Dragons: Complete guide to creative campaigning. Amnesty International, £12.99

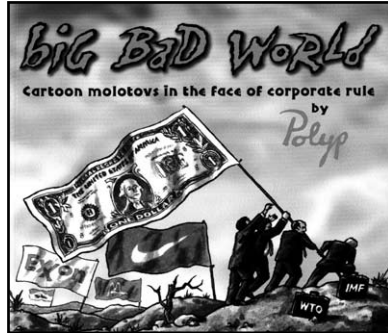
A practical workbook full of simple, low-cost and spectacular campaigning techniques, it is illustrated with foolproof instructions and pictures. Make masks and wire structures, exhibitions, giant puppets, street theatre, banners, music and much more.

### Big Bad World: Cartoon Molotovs in the face of corporate rule.

New Internationalist, £5.99

A book of cartoons that will make you laugh, learn and weep. From one of the *New Internationalist's* regular contributors.

*"Polyp's cartoons are the crispest, funniest, most poignant commentaries on politics and business you're ever likely to come across."* George Monbiot



### Change the World for a Fiver. Community Links, £5

Small changes x lots of people = BIG changes. This book is full of suggestions and ideas to help you change the world and make the people around you happier.

### Development Compass Rose. Tide, £8.80

A pack (KS 2 to adult) which uses the development compass rose as a tool for exploring the relationship between development and environmental issues. The pack gives an approach which highlights the underlying commonality of our own local issues and those facing people in different parts of the world. The Compass Rose is a powerful tool to engage participants of any age in debate on sustainable development.

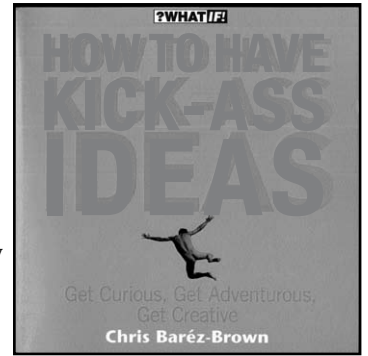
### Everyday Legends. WW Publishing, £9.99

Inspiring stories of 20 great UK social entrepreneurs, plus tips to help you get off the sofa!



### How to Have Kick-Ass Ideas. Harper Element, £12.99

A playful and mind-expanding book which will help you to unlock your creative juices and grow in new directions! Become a master at problem-solving! 50 ideas and exercises to jump-start inventiveness and help you create an extraordinary life.



### Super Kids: Over 200 incredible ways for kids to save the planet. Think Publishing, £5.99

Full of ideas and activities that kids can get involved in to prevent the zombie adults messing up the world, killing our animals, wasting our water and destroying our trees. Fascinating facts to inspire action, and lots of practical ways to make a difference.

### Partners in Rights: Creative activities exploring rights and citizenship. SCF, £15

A range of engaging and creative approaches to explore children's rights and citizenship issues with children age 7-14 through creative and expressive arts. Draws on the experiences and insights of young people from Latin America, the Caribbean and the UK. With activity sheets, 18 A4 colour photocards and a poster.

### Young Activists series. Community Links, £11 the set (or £4.45 each)

Three workbooks offering practical tips to young people who wish to engage in their local communities.

*How to be a community champion* - set up a group, identify the issues, raise resources and communicate the message. *How to be a fundraising champion* - how

to raise money from a variety of sources, how to budget. *Untie your tongue and get life licked* - exercises and games to help develop public speaking skills on issues and causes with passion and impact.

